lame:	Player:		
Strength (3d):	Social Level:	Birth Class:	Regiment:
Expertise (3d):			=
Constitution (3d):	, ,	Father's Position:	
Endurance (C x S):	Mistress:	Allowance:	
Military Ability (1d):	Cash:		
Persona	al Outcome Table Modifiers: De	eath Mention Promotion	Crowns
		vel that month. <i>Mistresses</i> require atus Points in a single month to adv	
	Gentleman's (		
vame:	Player:		
Strength (3d):	Social Level:	Birth Class:	Regiment:
Expertise (3d):	Status (Need SL):	Sibling Rank:	Rank:
Constitution (3d):	Favors:	Father's Position:	
	Mistress:	Allowance:	
Endurance (C x S):		OL 1	
, ,	Cash:	Club:	-
Military Ability (1d): Persona	al Outcome Table Modifiers: De	eath Mention Promotion	Crowns
A character must pay Crow Conspicuous Consumption Per month for Support. Cha	al Outcome Table Modifiers: De ns equal to twice Social Level ea spending three times Social Lev	eath Mention Promotion ach month for <i>Support</i> . A <i>Status Povel</i> that month. <i>Mistresses</i> require atus Points in a single month to adv	Crowns bint may be gained I three times her Soc
Military Ability (1d):  Persona Character must pay Crow Conspicuous Consumption Per month for Support. Cha	al Outcome Table Modifiers: De rns equal to twice Social Level ear, spending three times Social Levaracters need next SL times 3 State	eath Mention Promotion ach month for <i>Support</i> . A <i>Status Povel</i> that month. <i>Mistresses</i> require atus Points in a single month to adv	Crowns bint may be gained be three times her Soc vance to that Social
Military Ability (1d):  Personal Character must pay Crow Conspicuous Consumption over month for Support. Character month for Support.	al Outcome Table Modifiers: De rns equal to twice Social Level ear, spending three times Social Levaracters need next SL times 3 States aracters are dependent of the continuous of the continuo	wath Mention Promotion ach month for Support. A Status Powel that month. Mistresses require atus Points in a single month to advantage.	Crowns pint may be gained be three times her Social vance to that Social
Military Ability (1d):  Personal character must pay Crow Conspicuous Consumption er month for Support. Character month for Support. Character month for Support. Strength (3d):	al Outcome Table Modifiers: De rns equal to twice Social Level ear, spending three times Social Levaracters need next SL times 3 States aracters are dependent of the continuous of the continuo	Promotion Promotion Ach month for Support. A Status Powel that month. Mistresses require atus Points in a single month to advantage Points in a si	Crowns bint may be gained be three times her Social vance to that Social Regiment:
Military Ability (1d):  Personal character must pay Crow Conspicuous Consumption er month for Support. Character month for Support.	al Outcome Table Modifiers: De rns equal to twice Social Level ear, spending three times Social Levaracters need next SL times 3 States  Gentleman's ( Player: Social Level: Status (Need SL):	Promotion Promotion Ach month for Support. A Status Powel that month. Mistresses require atus Points in a single month to advantage Points in a si	Crowns pint may be gained be three times her Social vance to that Social Regiment: Rank:
Military Ability (1d):  Personal character must pay Crow Conspicuous Consumption er month for Support. Character for Carde!  Strength (3d):  Expertise (3d):  Constitution (3d):	al Outcome Table Modifiers: De rns equal to twice Social Level early spending three times Social Levaracters need next SL times 3 States  Gentleman's Company Player:  Social Level:  Status (Need SL):  Favors:	Birth Class: Sibling Rank: Father's Position: Fromotion Promotion	Crowns pint may be gained be three times her Social vance to that Social representation.  Regiment: Rank:
Military Ability (1d):  Personal character must pay Crow Conspicuous Consumption er month for Support. Character for Support	al Outcome Table Modifiers: De rns equal to twice Social Level early spending three times Social Levaracters need next SL times 3 States and the second seco	Birth Class:  Sibling Rank:  Father's Position:  Allowance:	Crowns  pint may be gained three times her Social vance to that Social records and the

DUELIN	NG TABLE A				
Acti	ons	Rou <sup>-</sup>	<u>tines</u>	Toady	Table
X	Rest/Guard/Recove	r Rest	-X-	Difference	Status Points
L	Lunge	Lunge	-X-L-X-	in Social Level	Awarded
S	Slash	Slash	-(X)-X-S-	0-3	+1
С	Cut	Furious Slash	-X-S-X-C-X-X-	4-6	0
K	Kick		-L-X-X-C-X-X-	7-8	-1
JB	Jump Back		-CL-K-X-X-	9-10	-2
CL	Close	Jump Back	-JB-X-	11+	-3
R	Riposte	Throw		Carousing costs	Social Level
T	Throw	Parry	-P-(R)-	Crowns and give	s one Status
P	Parry	Block		Point. Character	s taken as
В	Block	Close	-CL-	guests to a club	receive Status
Sur	Surrender	Optional Block		equal to the club	s rank minus the
OP 1	Optional Parry 1	Optional Parry		highest club the	character could
OP 2	Optional Parry 2	Optional Surrender		join. The lower le	vel character
OB 1			Endurance is less than half normal.	gains half the diff	erence in level.
OB 2	Optional Block 2		Expertise is 3 or 4 less than opponent,	The higher level	
		two rests if 5 or 6 less, and	three rests if 7 or more less.	the <i>Toady Table</i> .	

DUELIN	NG TABLE A				
Acti	ons	Rou	tine <u>s</u>	Toady	Table
X	Rest/Guard/Recove	r Rest	-X-	Difference	Status Points
L	Lunge	Lunge	-X-L-X-	in Social Level	Awarded
S	Slash	Slash	-(X)-X-S-	0-3	+1
С	Cut		-X-S-X-C-X-X-	4-6	0
K	Kick		-L-X-X-C-X-X-	7-8	-1
JB	Jump Back		-CL-K-X-X-	9-10	-2
CL	Close	Jump Back	-JB-X-	11+	-3
R	Riposte	Throw	-	Carousing costs	
T	Throw	Parry	-P-(R)-	Crowns and give	s one Status
P	Parry	Block	-B-	Point. Character	s taken as
В	Block	Close	<del>-</del>	guests to a club	receive Status
Sur	Surrender	Optional Block		'	's rank minus the
OP 1	Optional Parry 1	Optional Parry		highest club the	character could
OP 2	Optional Parry 2	Optional Surrender		join. The lower le	vel character
OB 1	Optional Block 1		indurance is less than half normal.	gains half the diff	ference in level.
OB 2	Optional Block 2		expertise is 3 or 4 less than opponent,	The higher level	
		two rests if 5 or 6 less, and	three rests if 7 or more less.	the Toady Table.	

DUELIN	NG TABLE A			
Acti	ons	Rout	ines	Toady Table
X	Rest/Guard/Recove	r Rest	-X-	Difference Status Points
L	Lunge	Lunge	-X-L-X-	in Social Level Awarded
S	Slash	Slash	-(X)-X-S-	0-3 +1
С	Cut		-X-S-X-C-X-X-	4-6 0
K	Kick	Furious Lunge	-L-X-X-C-X-X-	7-8 -1
JB	Jump Back	Kick	-CL-K-X-X-	9-10 -2
CL	Close	Jump Back	-JB-X-	11+ -3
R	Riposte	Throw	-JB-X-T-	Carousing costs Social Level
Т	Throw	Parry	-P-(R)-	Crowns and gives one Status
Р	Parry	Block	-B-	Point. Characters taken as
В	Block	Close	-CL-	guests to a club receive Status
Sur	Surrender	Optional Block		equal to the club's rank minus the
OP 1	Optional Parry 1	Optional Parry		highest club the character could
OP 2	Optional Parry 2	Optional Surrender	-Sur-	join. The lower level character
OB 1	Optional Block 1		ndurance is less than half normal.	gains half the difference in level.
OB 2	Optional Block 2		xpertise is 3 or 4 less than opponent,	The higher level character uses
		two rests if 5 or 6 less, and t	hree rests if 7 or more less.	the <i>Toady Table</i> .